

## Development task

Given precondition  $\varphi$  and postcondition  $\psi$   
develop a program  $S^?$  such that

$$[\varphi] S^? [\psi]$$

## Approach #1

Given precondition  $\varphi$  and postcondition  $\psi$ , develop a program  $S^?$  such that  
$$[\varphi] S^? [\psi]$$

- first try to have a good idea (or draw on what you learnt at the university) and

write out a program  $S$

- then verify that  $\models [\varphi] S [\psi]$  — or rather, prove  $\vdash [\varphi] S [\psi]$
- Once this is done, the task is completed, and you can cash your fees.

*That is, if you succeed...*

*No hint what to do when one fails!*

*No hint even whether:*

- the program developed is incorrect, or
- proving skills/tools employed are not sufficiently strong

## Better approach

*Develop the program gradually,  
making sure at each step that  
correctness is guaranteed if subsequent steps are correct*

## Example

Develop  $S^?$  so that

$$[n \geq 0] S^? [rt^2 \leq n \wedge n < (rt + 1)^2]$$

(and  $n$  is not modified in  $S^?$ )

## Step 1

We can decide to proceed via:

$$\begin{aligned} & [n \geq 0] \\ & S_1^? [n \geq 0 \wedge rt = 0 \wedge sqr = 1] S_2^? \\ & [rt^2 \leq n \wedge n < (rt + 1)^2] \end{aligned}$$

That is, we want to:

- first, develop  $S_1^?$  so that

$$[n \geq 0] S_1^? [n \geq 0 \wedge rt = 0 \wedge sqr = 1]$$

- independently, develop  $S_2^?$  so that

$$\begin{aligned} & [n \geq 0 \wedge rt = 0 \wedge sqr = 1] \\ & S_2^? \\ & [rt^2 \leq n \wedge n < (rt + 1)^2] \end{aligned}$$

- then, put

$$S^? \equiv S_1^?; S_2^?$$

Correctness follows by the assertion

$$[n \geq 0 \wedge rt = 0 \wedge sqr = 1]$$

## Step 2

Develop  $S_1^?$  so that

$$[n \geq 0] S_1^? [n \geq 0 \wedge rt = 0 \wedge sqr = 1]$$

(and  $n$  is not modified in  $S_1^?$ )

EASY!

Just put  $S_1^?$  to be

$$rt := 0; sqr := 1$$

Verifies immediately!

## Step 3

Develop  $S_2^?$  so that

$$[n \geq 0 \wedge rt = 0 \wedge sqr = 1] S_2^? [rt^2 \leq n \wedge n < (rt + 1)^2]$$

(and  $n$  is not modified in  $S_2^?$ )

Design decision: proceed via

$$\begin{aligned} & [n \geq 0 \wedge rt = 0 \wedge sqr = 1] \\ & \quad \mathbf{while} \ [\varphi^?] \ b^? \ \mathbf{do} \ \mathbf{decr} \ e^? \ \mathbf{in} \ W^? \ \mathbf{wrt} \ \gamma^? \\ & \quad S_3^? \\ & [rt^2 \leq n \wedge n < (rt + 1)^2] \end{aligned}$$

## That is:

Choose  $W^?$  and well-founded  $\succ^? \subseteq W^? \times W^?$ , as well as the invariant  $\varphi^?$ , boolean expression  $b^?$ , expression  $e^?$ , and develop  $S_3^?$  so that:

- $(n \geq 0 \wedge rt = 0 \wedge sqr = 1) \implies \varphi^?$
- $(\varphi^? \wedge \neg b^?) \implies (rt^2 \leq n \wedge n < (rt + 1)^2)$
- $[\varphi^? \wedge b^?] S_3^? [\varphi^?]$
- $\mathcal{E}[e^?] s \succ^? \mathcal{E}[e^?] (\mathcal{S}[S_3^?] s)$  for all states  $s \in \{\varphi^? \wedge b^?\}$

## Eureka!

Choose:

$$\varphi^? \equiv (sqr = (rt + 1)^2 \wedge rt^2 \leq n)$$

Then:

- The first requirement follows.
- Put  $b^? \equiv (sqr \leq n)$  — and then the second requirement follows.

• Choose:

—  $W^? = \mathbf{Nat}$  with well-founded  $\succ^? = >$

—  $e^? = n - rt$

Then proceed with further development...



## Step 4

Develop  $S_3^?$  so that

$$[sqr = (rt + 1)^2 \wedge rt^2 \leq n \wedge sqr \leq n]$$

$S_3^?$

$$[sqr = (rt + 1)^2 \wedge rt^2 \leq n]$$

(and  $n$  is not modified in  $S_3^?$ )

Design decision: proceed via

$$[sqr = (rt + 1)^2 \leq n \wedge sqr \leq n]$$

$S_4^?$

$$[sqr = rt^2 \leq n]$$

$S_5^?$

$$[sqr = (rt + 1)^2 \wedge rt^2 \leq n]$$

## Termination

*Let's not forget:  
termination conditions are a part of the requirements*

For  $S_3^?$  we also require:

- $\mathcal{E}[[n - rt]] s > \mathcal{E}[[n - rt]] (\mathcal{S}[[S_3^?]] s)$  for  $s \in \{sqr = (rt + 1)^2 \leq n \wedge rt^2 \leq n\}$

To ensure this, we choose to impose:

- $\mathcal{E}[[n - rt]] s > \mathcal{E}[[n - rt]] (\mathcal{S}[[S_4^?]] s)$  for  $s \in \{sqr = (rt + 1)^2 \leq n \wedge rt^2 \leq n\}$

- $\mathcal{E}[[n - rt]] s \geq \mathcal{E}[[n - rt]] (\mathcal{S}[[S_5^?]] s)$  for  $s \in \{sqr = rt^2 \leq n\}$

## Steps 5 & 6

Put  $S_4^?$  to be

$$rt := rt + 1$$

and  $S_5^?$  to be

$$sqr := sqr + 2 * rt + 1$$

Verifies immediately!  
(including termination conditions)

**EASY!**

## Putting all the steps together

$[n \geq 0]$

$rt := 0; sqr := 1$

$[n \geq 0 \wedge rt = 0 \wedge sqr = 1]$

**while**  $[sqr = (rt + 1)^2 \wedge rt^2 \leq n]$   $sqr \leq n$  **do** **decr**  $n - rt$  **in** **Nat** **wrt**  $>$

$(rt := rt + 1 [sqr = rt^2 \leq n] sqr := sqr + 2 * rt + 1)$

$[rt^2 \leq n \wedge n < (rt + 1)^2]$

*Correctness by construction!!!*

*... with proofs ready for use!*

Making all this more abstract, and hence more general

# Specifications and formal program development “in-the-large”

## What are specifications for?

**For the system user:** specification captures the properties of the system the user can rely on.

**For the system developer:** specification captures all the requirements the system must fulfil.

## Specification engineering

**Specification development:** establishing desirable system properties and then designing a specification to capture them.

**Specification validation:** checking if the specification does indeed capture the expected system properties.

- prototyping and testing
- theorem proving

## Formal specifications

**Model-oriented approach:** give a specific model — a system is *correct* if it displays the same behaviour.

**Property-oriented approach:** give a list of the properties required — a system is *correct* if it satisfies all of them.

In either case, start by determining the logical system to work with...

We will (pretend to) work in the standard algebraic framework

**BUT:** *everything carries over to more complex, and more realistic logical systems, capturing the semantics of more realistic programming paradigms.*

*more about this elsewhere:*      **Institutions!**

## Specification languages

Quite a few around. . . Choose one.

For instance: CASL :-)

*Make even realistic large specification understandable!*

**Key idea: STRUCTURE**

Use it to:

- build, understand and prove properties of specifications
- (though not necessarily to implement them)



## Programmer's task

*Given a requirements specification  
produce a module that correctly implements it*

Given a requirements specification  $SP$   
build a program  $P$  such that  
 $SP \rightsquigarrow P$

A formal definition of  $SP \rightsquigarrow P$  is given by the *semantics*  
(of the specification formalism and of the programming language)

Recall the analogy:

module interface  $\rightsquigarrow$  signature  
module  $\rightsquigarrow$  algebra  
module specification  $\rightsquigarrow$  class of algebras

## Specification semantics

Given a specification  $SP$ :

- *signature of  $SP$* :  $Sig[SP]$
- *models of  $SP$* :  $Mod[SP] \subseteq \mathbf{Alg}(Sig[SP])$

We know what to start with:

**Basic specifications:**

$\langle \Sigma, \Phi \rangle$

- $Sig[\langle \Sigma, \Phi \rangle] = \Sigma$
- $Mod[\langle \Sigma, \Phi \rangle] = Mod(\Phi)$

*Keep them small...*

## Structured specifications

*Built by combining, extending and modifying simpler specifications*

### Specification-building operations

For instance:

**union:** to combine constraints imposed by various specifications

**translation:** to rename and introduce new components

**hiding:** to hide interpretation of auxiliary components

*Three typical, elementary, but quite flexible sbo's*

## Programmer's task

Informally:

*Given a requirements specification  
produce a module that correctly implements it*

Semantically:

Given a requirements specification  $SP$   
build a model  $M \in \mathbf{Alg}(Sig[SP])$  such that  
 $M \in Mod[SP]$

## Development process:

$$SP \rightsquigarrow M$$

**Never in a single jump!**

**Rather:** proceed step by step, adding gradually more and more detail and incorporating more and more design and implementation decisions, until a specification is obtained that is easy to implement directly

$$SP_0 \rightsquigarrow SP_1 \rightsquigarrow \dots \rightsquigarrow SP_n$$

ensuring:

$$\frac{SP_0 \rightsquigarrow SP_1 \rightsquigarrow \dots \rightsquigarrow SP_n \quad SP_n \rightsquigarrow M}{SP_0 \rightsquigarrow M}$$

## Simple implementations

$$SP \rightsquigarrow SP'$$

Means:

$$\text{Sig}[SP'] = \text{Sig}[SP] \text{ and } \text{Mod}[SP'] \subseteq \text{Mod}[SP]$$

- preserve the static interface (by preserving the signature)
- incorporate further details (by narrowing the class of models)

Composability follows:

$$\frac{SP \rightsquigarrow SP' \quad SP' \rightsquigarrow SP''}{SP \rightsquigarrow SP''}$$

$$\frac{SP_0 \rightsquigarrow SP_1 \rightsquigarrow \dots \rightsquigarrow SP_n \quad M \in \text{Mod}[SP_n]}{M \in \text{Mod}[SP_0]}$$

Proof obligation  
linked with such implementations

For instance

**spec** STRINGKEY = STRING **and** NAT  
**then opn**  $hash: String \rightarrow Nat$

**spec** STRINGKEY\_NIL = STRING **and** NAT  
**then opn**  $hash: String \rightarrow Nat$   
**axioms**  $hash(nil) = 0$

**spec** STRINGKEY\_A\_Z = STRING **and** NAT  
**then opn**  $hash: String \rightarrow Nat$   
**axioms**  $hash(nil) = 0$   
 $hash(a) = 1 \dots hash(z) = 26$

**THEN**

STRINGKEY  $\rightsquigarrow$  STRINGKEY\_NIL  $\rightsquigarrow$  STRINGKEY\_A\_Z

... and then, for instance

**spec** STRINGKEYCODE = STRING **and** NAT

**then opns**  $hash: String \rightarrow Nat$

$str2nat: String \rightarrow Nat$

**axioms**  $str2nat(nil) = 0$

$str2nat(a) = 1 \dots str2nat(z) = 26$

$str2nat(str_1 \hat{\ } str_2) = str2nat(str_1) + str2nat(str_2)$

$hash(str) = str2nat(str) \bmod 15485857$

**hide**  $str2nat$

**THEN**

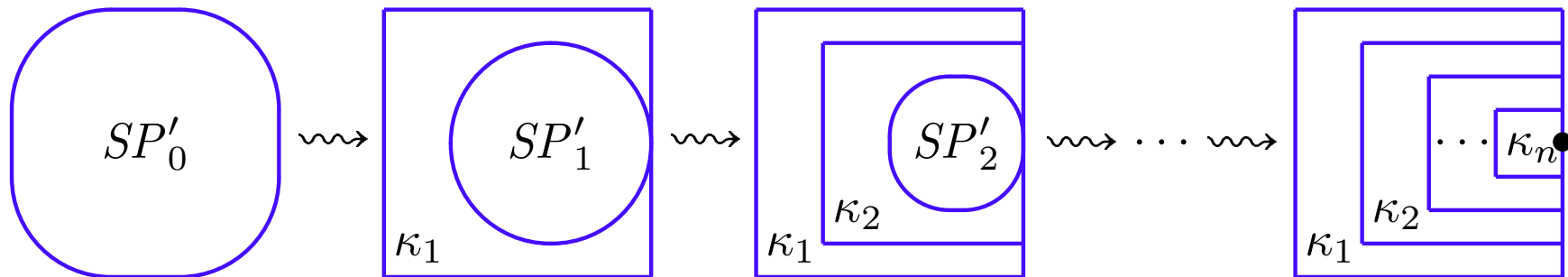
STRINGKEY  $\rightsquigarrow$  STRINGKEY\_NIL  $\rightsquigarrow$  STRINGKEY\_A\_Z  $\rightsquigarrow$  STRINGKEYCODE

... and the "code" in STRINGKEYCODE  
defines a program/model for STRINGKEY

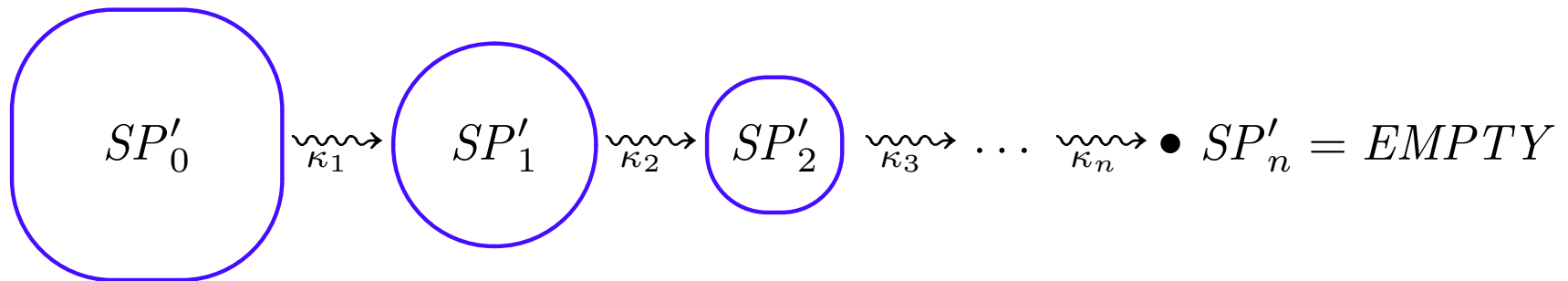


## Extra twist

In practice, some parts will get fixed on the way:



Keep them apart from whatever is really left for implementation:



# Constructor implementations

$$SP \rightsquigarrow_{\kappa} SP'$$

Means:

$$\kappa(\text{Mod}[SP']) \subseteq \text{Mod}[SP]$$

where

$$\kappa: \mathbf{Alg}(\text{Sig}[SP']) \rightarrow \mathbf{Alg}(\text{Sig}[SP])$$

is a *constructor*:

**Intuitively:** *parameterised program (generic module, SML functor)*

**Semantically:** function between model classes

putting aside: *partiality, persistency...*

Proof obligation  
linked with such implementations

## Composability revisited

$$\frac{SP \rightsquigarrow_{\kappa} SP' \quad SP' \rightsquigarrow_{\kappa'} SP''}{SP \rightsquigarrow_{\kappa'; \kappa} SP''}$$

$$\frac{SP_0 \rightsquigarrow_{\kappa_1} SP_1 \rightsquigarrow_{\kappa_2} \dots \rightsquigarrow_{\kappa_n} SP_n = \text{EMPTY}}{\kappa_1(\kappa_2(\dots \kappa_n(\text{empty}) \dots)) \in \text{Mod}[SP_0]}$$

Methodological issues:

- *top-down* vs. *bottom-up* vs. *middle-out* development?
- *modular decomposition* (designing modular structure)

**Warning:** *Specification structure may change during the development!*

*Separate means to design program modular structure*

## Branching implementation steps

$$SP \rightsquigarrow \kappa \left\{ \begin{array}{l} SP_1 \\ \vdots \\ SP_n \end{array} \right.$$

This involves a “*linking procedure*” ( $n$ -argument constructor, parameterised program)

$$\kappa: \mathbf{Alg}(\mathit{Sig}[SP_1]) \times \cdots \times \mathbf{Alg}(\mathit{Sig}[SP_n]) \rightarrow \mathbf{Alg}(\mathit{Sig}[SP])$$

We require:

$$\frac{M_1 \in \mathit{Mod}[SP_1] \quad \cdots \quad M_n \in \mathit{Mod}[SP_n]}{\kappa(M_1, \dots, M_n) \in \mathit{Mod}[SP]}$$

Proof obligation  
linked with such design steps

## CASL architectural specifications

CASL provides an explicit way to write down the *design specification* such a branching step amounts to:

$$\text{arch spec } ASP = \begin{array}{l} \text{units } U_1 : SP_1 \\ \dots \\ U_n : SP_n \\ \text{result } \kappa(U_1, \dots, U_n) \end{array}$$

Moreover:

- units may be generic (parameterised programs, SML functors), but *always* are declared with their specifications
- CASL provides a rich collection of combinators to define  $\kappa$  and various additional ways to *define* units

## Instead of conclusions

- Quite a lot of good theory around this;
- Even more bad practise . . .

## Ever evading overall goal

*Practical methods  
for software specification and development  
with solid foundations*