Concurrency theory 2023/24 - topics for the oral exam

Petri nets

- 1. Equivalence of Petri nets, VAS and VASS.
- 2. The most important decision problems (reachability, liveness, coverability, boundedness).
- 3. An example of a safety property expressed as non-coverability.
- 4. Reduction of the coverability problem to the reachability problem.
- 5. Reduction of the coverability problem to place nonemptiness (whether a token can be placed in a given place).
- 6. Reduction of the reachability problem to place emptiness (whether a given place can be emptied).
- 7. Definition of regions and their use in the reconstruction of an elementary network from a configuration graph.
- 8. Definition of Mazurkiewicz traces.
- 9. Do elementary networks recognize all regular trace languages?
- 10. Definition of an asynchronous automaton.
- 11. Coverability tree definition, applications.
- 12. The idea of proof of decidability of the reachability problem.
- 13. Computational complexity of the coverability problem.
- 14. Reachability problem when allowing negative token numbers. Equation of state.
- 15. Invariants. Example of a necessary condition expressible using invariants.
- 16. The continuous reachability problem and its computational complexity.
- 17. P-nets, T-nets, and free-choice nets.
- 18. Commoner's theorem: Characterizing liveness in free-choice networks.
- 19. Population protocols definition.
- 20. What predicates are computable by population protocols?

Process algebra and bisimulation

- 21. CCS syntax and semantics.
- 22. Strong bisimulation equivalence definition.
- 23. Prove that strong bisimulation equivalence is the greatest bisimulation.
- 24. Observational equivalence definition.
- 25. Prove that observational equivalence is a congruence in CCS.
- 26. Simulation equivalence definition.

- 27. Definition of strong/weak bisimulation equivalence using games.
- 28. The relationship between bisimulation equivalence and modal logic.
- 29. The relationship between modal logic and first-order logic.
- 30. Polynomial-time algorithm for bisimulation equivalence of finite-state processes.

You must briefly and concisely answer 3 questions selected by the examiner. Unless explicitly requested, no proofs are required, just knowledge of the definitions and statements of theorems.