

Flipping and Forking

LICS 2025

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University of Warsaw



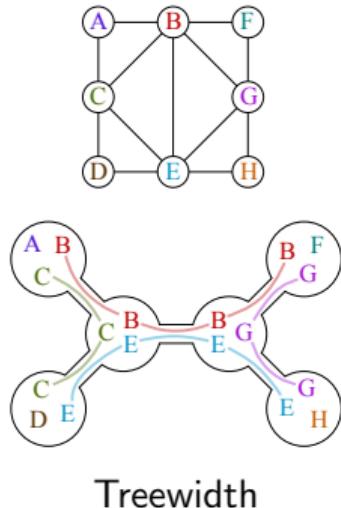
26th June 2025

Tree-like decompositions

Everybody loves tree-like decompositions of graphs!

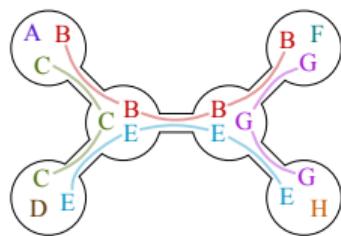
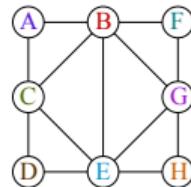
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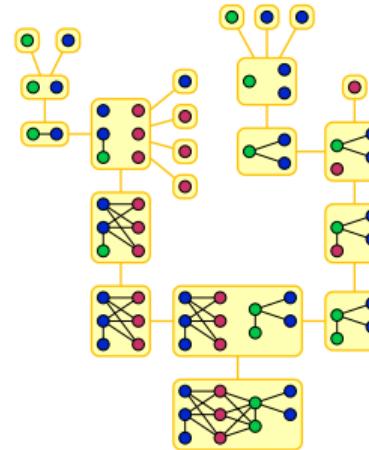


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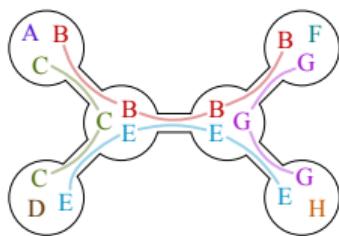
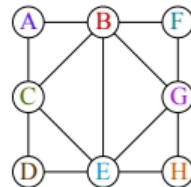
Treewidth



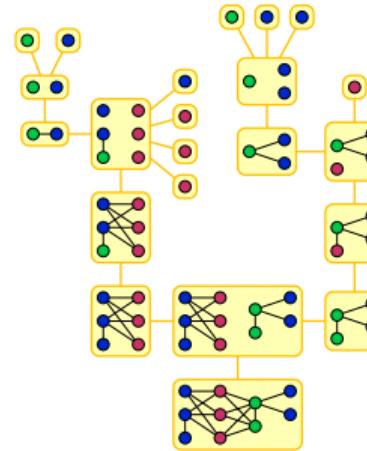
Clique-width

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Treewidth



Clique-width

- Useful for dynamic programming on graphs
- Enable efficient model checking algorithms
- Often yield fixed-parameter tractable (FPT) algorithms

Monadically stable classes of graphs

Definition

A class of graphs is *monadically stable* if it does not transduce the class of all half-graphs.

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Definition

A half-graph of order n is a bipartite graph (U, V, E) with $U = \{a_1, \dots, a_n\}$, $V = \{b_1, \dots, b_n\}$ and edges $E = \{(a_i, b_j) \mid i \leq j\}$.

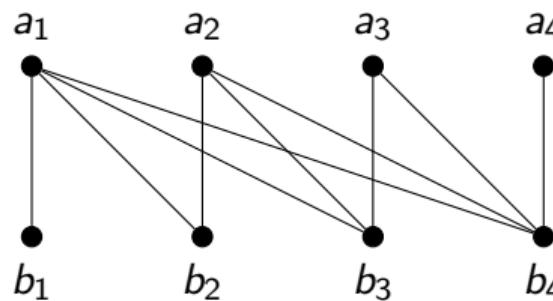


Figure: A half-graph of order $n = 4$.

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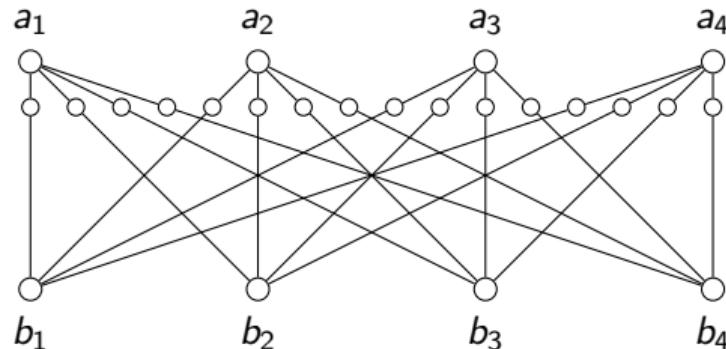


Figure: 1-subdivision of $K_{4,4}$.

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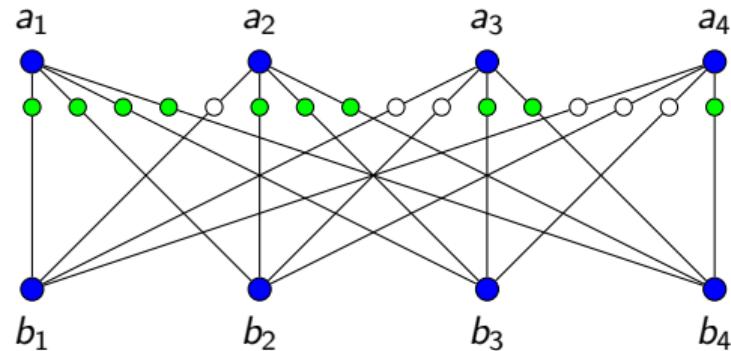
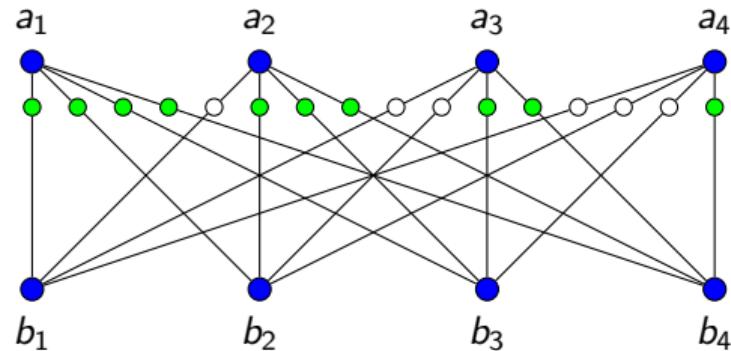


Figure: Colored 1-subdivision of $K_{4,4}$.

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Now let's apply

$$\varphi(x, y) \equiv \text{Blue}(x) \wedge \text{Blue}(y) \wedge \exists z (\text{Green}(z) \wedge E(x, z) \wedge E(y, z)).$$

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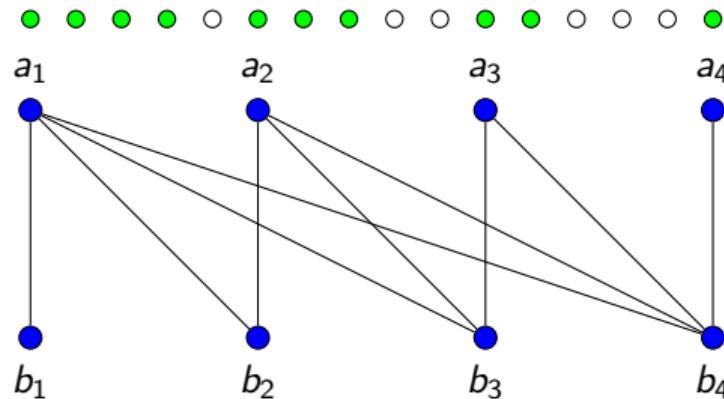


Figure: The result of applying φ to the colored graph.

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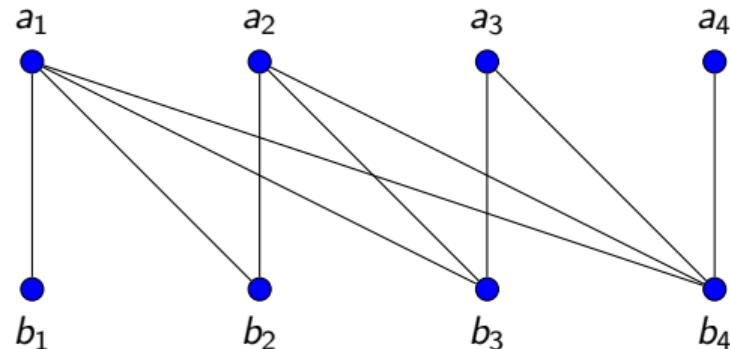
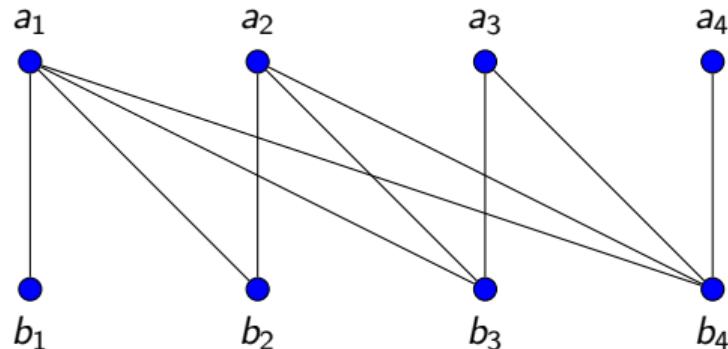


Figure: We take an induced subgraph.

Monadically stable classes of graphs

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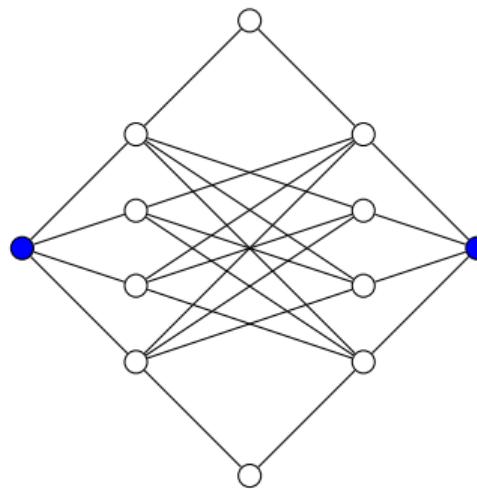
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Fact

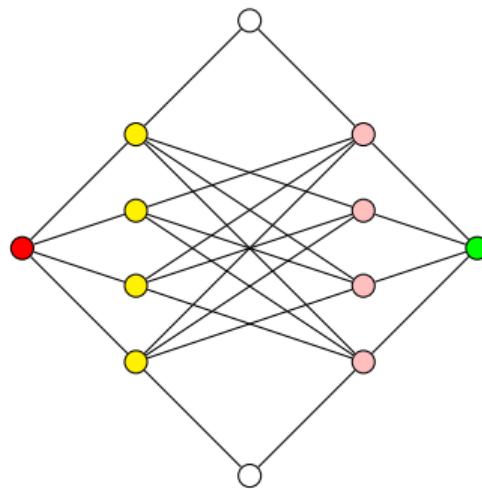
The class of all 1-subdivided bicliques is not monadically stable.

(Definable) flips



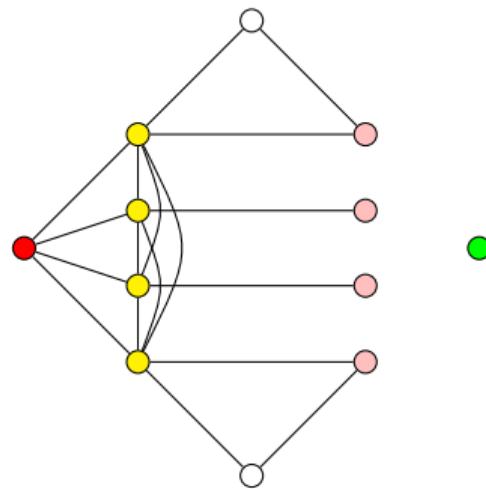
We start with a graph and a subset S of its vertices (in blue).

(Definable) flips



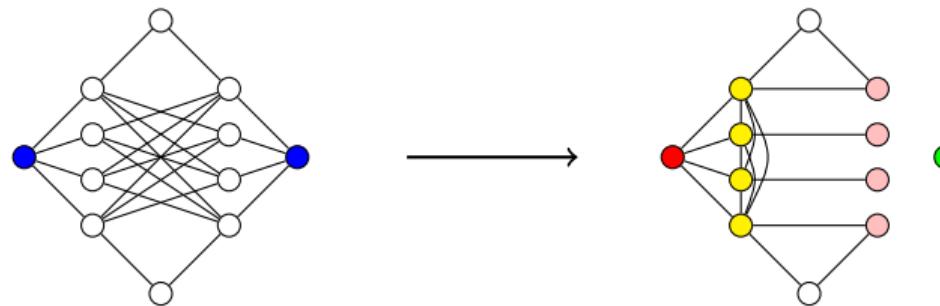
We partition the vertices of $V(G)$ by their neighborhoods on S .
Let's flip the edges between these pairs of colors: $(\text{yellow}, \text{white})$, $(\text{yellow}, \text{yellow})$, $(\text{green}, \text{white})$.

(Definable) flips



The result of the flip.

(Definable) flips



Definition

Fix a graph G and a set $S \subseteq V(G)$. An S -flip of G is obtained as follows:

1. Partition $V(G)$ by their neighborhoods in S ;
2. For each pair or parts (P_1, P_2) (possibly $P_1 = P_2$) either keep the edges between P_1 and P_2 or complement them.

Flipper Game

The radius- r batch- ℓ Flipper game is played on a graph G_1 . In round i

1. **Flipper** chooses a **set** S_i with $|S_i| \leq \ell$ and an S_i -flip H_i of G_i .
2. **Connector** chooses G_{i+1} as an induced subgraph given by radius- r ball in H_i .

Flipper wins once G_i has size 1.

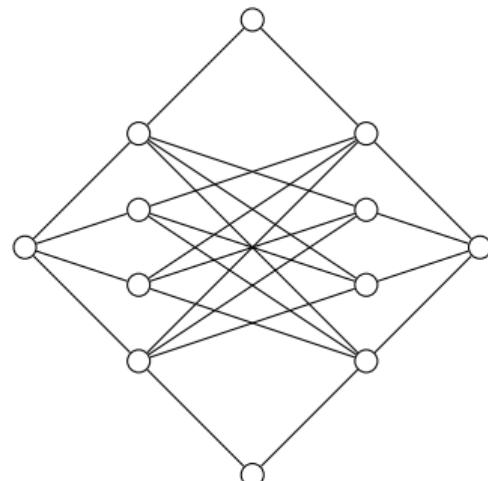
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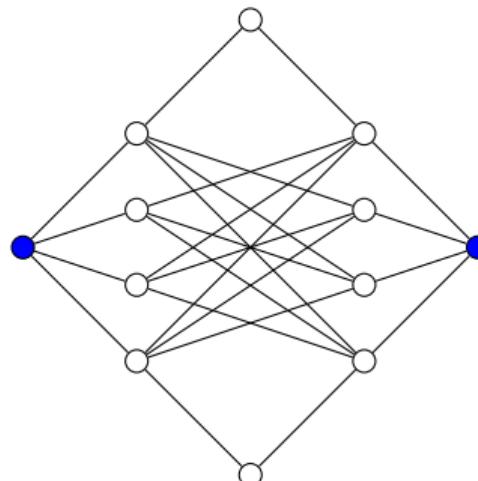
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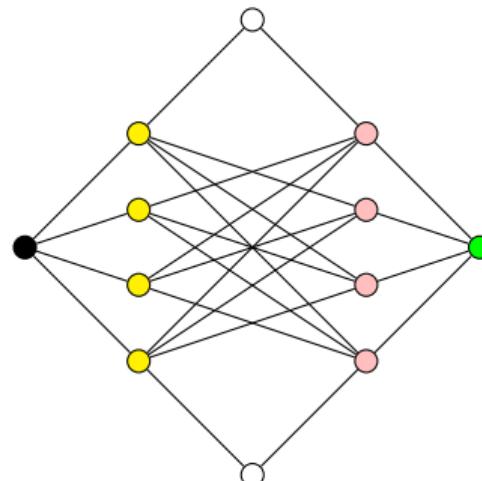
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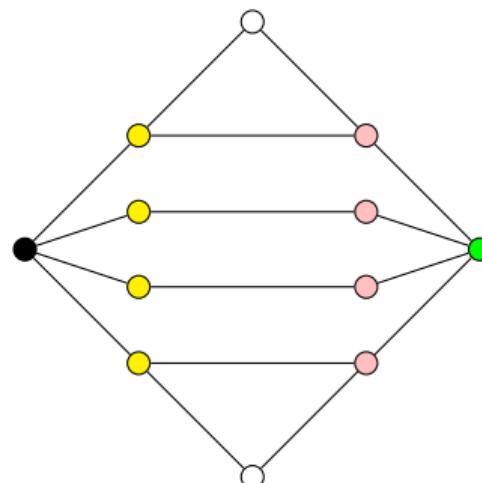
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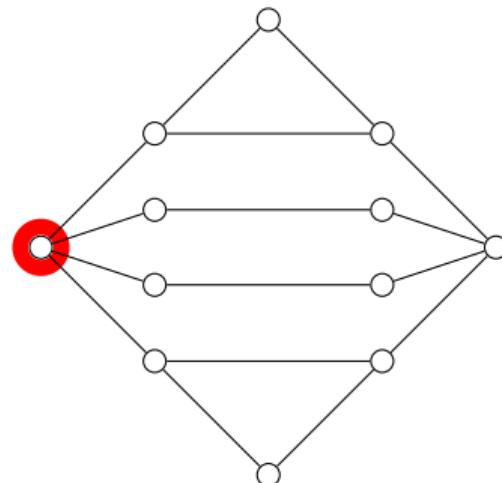
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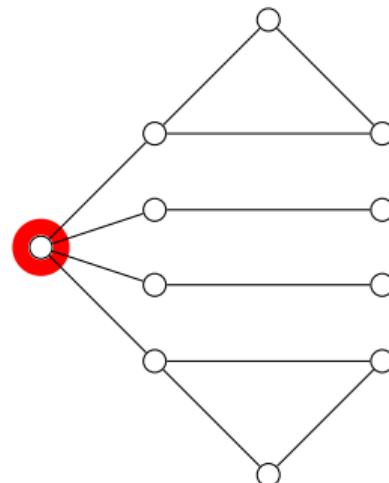
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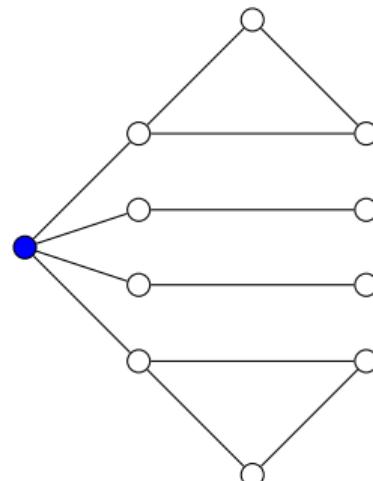
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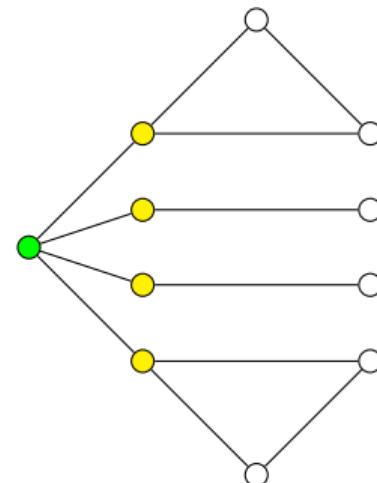
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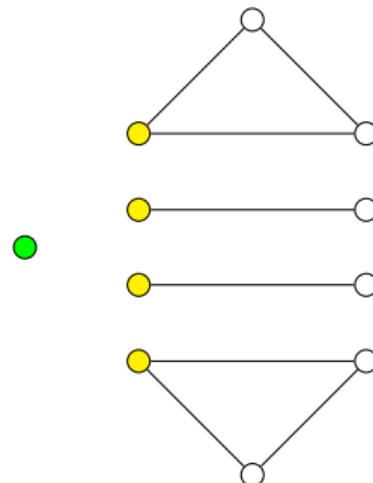
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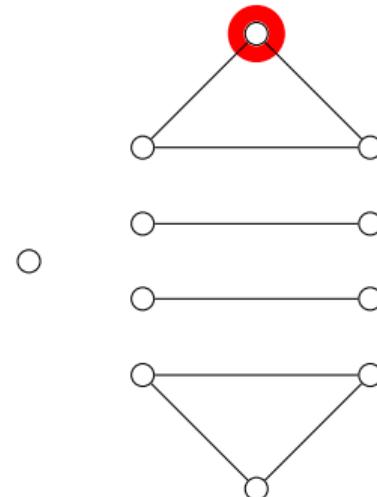
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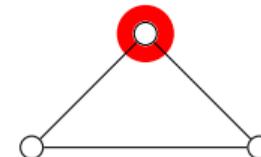
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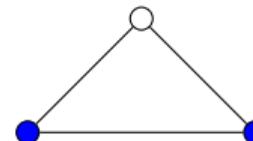
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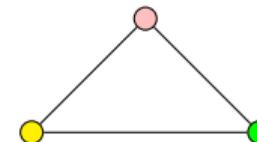
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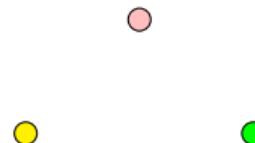
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Theorem [Gajarský, Mählmann, McCarty, Ohlmann, Pilipczuk, P., Siebertz, Sokołowski, Toruńczyk, '23]

The following are equivalent for a class of graphs \mathcal{C} :

- \mathcal{C} is monadically stable,
- $\forall r \exists k \exists \ell$ such that for every graph $G \in \mathcal{C}$ Flipper wins the radius- r batch- ℓ Flipper game on G in at most k rounds.

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This gives tree-like decompositions for monadically stable classes of graphs.

Monadically stable classes of relational structures

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Our contribution:

- We give a definition of (definable) flips for relational structures.

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Our contribution:

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- We characterize monadically stable classes of relational structures combinatorially, in terms of flipper game.

Monadically stable classes of relational structures

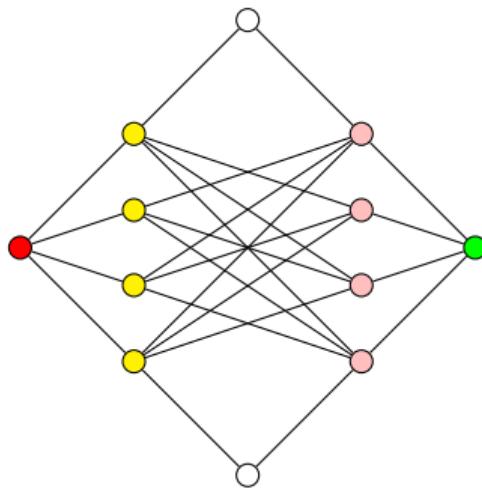
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Our contribution:

- We give a definition of (definable) flips for relational structures.
- We characterize monadically stable classes of relational structures combinatorially, in terms of flipper game.
- We characterize forking independence – a fundamental notion in model theory – in terms of flips.

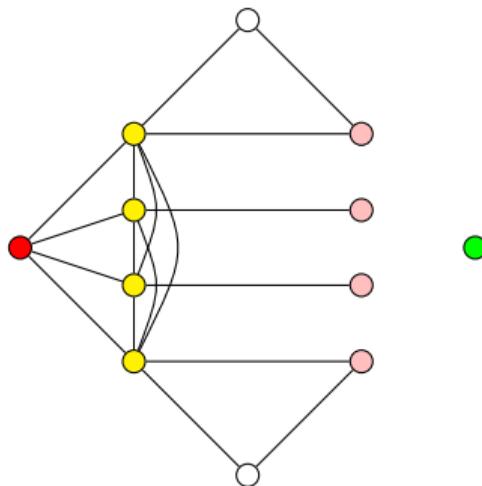
What are flips?



Observation

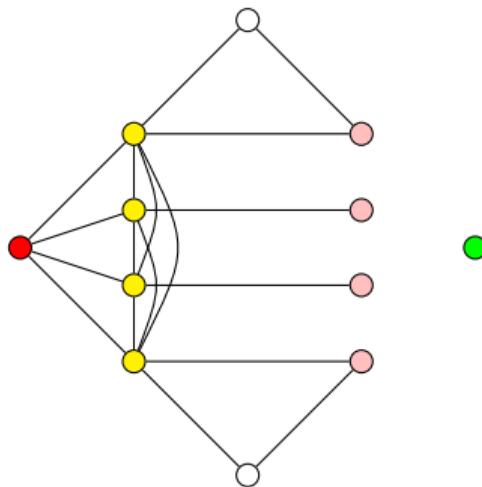
The edges of an S -flip can be defined by a quantifier free formula $\varphi(x, y)$ with parameters from S .

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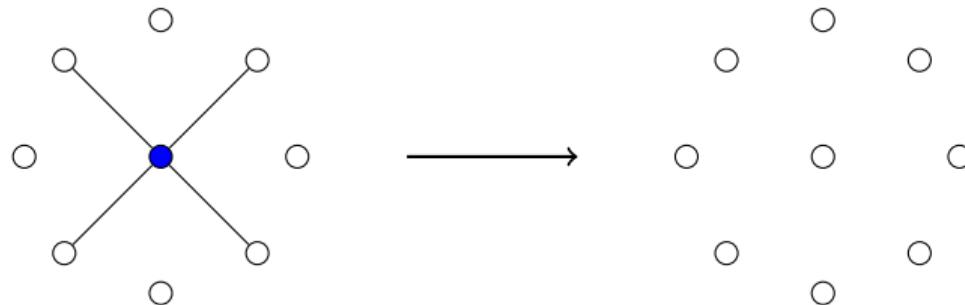
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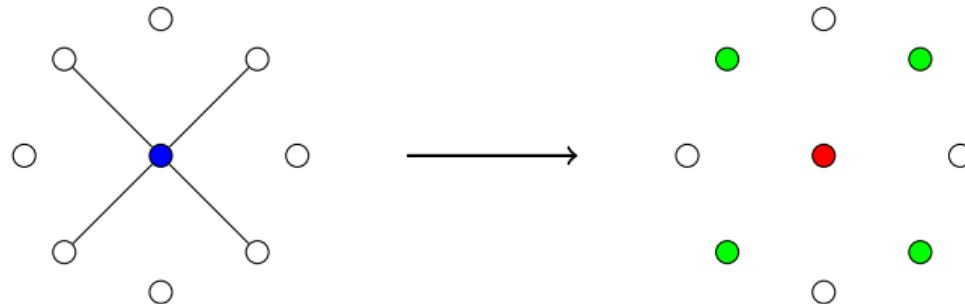
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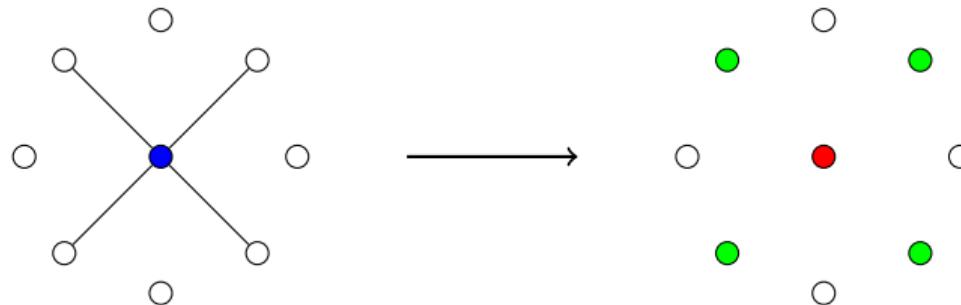
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Flips are reversible – the edges of the original graph can be defined in a flip by a quantifier free formula $\psi(x, y)$ with parameters from S .

We need the access to the neighborhood classes in the original graph. Luckily, they are also definable by a quantifier free formula!

Flips of relational structures

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Fix a Γ -structure \mathbf{N} and a Σ -structure \mathbf{M} on the same universe. We say that \mathbf{N} is a flip of \mathbf{M} if they are quantifier-free bi-interpretable with parameters:

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For each $R(\bar{x}) \in \Gamma$ there exists $\varphi_R(\bar{x})$ a quantifier-free Σ -formula with parameters s.t.

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and for each $T(\bar{y}) \in \Sigma$ there exists $\psi_T(\bar{y})$ a q.f. Γ -formula with parameters s.t.

$$\mathbf{M} \models T(\bar{b}) \iff \mathbf{N} \models \psi_T(\bar{b}) \quad \text{for every } \bar{b} \in M^{\bar{y}}.$$

Flips of relational structures

Definition

Fix a Γ -structure \mathbf{N} and a Σ -structure \mathbf{M} on the same universe. We say that \mathbf{N} is a flip of \mathbf{M} if they are quantifier-free bi-interpretable with parameters:

For each $R(\bar{x}) \in \Gamma$ there exists $\varphi_R(\bar{x})$ a quantifier-free Σ -formula with parameters s.t.

$$\mathbf{N} \models R(\bar{a}) \iff \mathbf{M} \models \varphi_R(\bar{a}) \quad \text{for every } \bar{a} \in M^{\bar{x}}$$

and for each $T(\bar{y}) \in \Sigma$ there exists $\psi_T(\bar{y})$ a q.f. Γ -formula with parameters s.t.

$$\mathbf{M} \models T(\bar{b}) \iff \mathbf{N} \models \psi_T(\bar{b}) \quad \text{for every } \bar{b} \in M^{\bar{y}}.$$

We say that \mathbf{N} is an S -flip of \mathbf{M} if all the formulas mentioned above use only parameters from S .

Example

Fix a rooted tree T . Take $\mathbf{M} = (V(T), \{(u, v, w) \mid u = \text{lca}(v, w)\})$.

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Define $\mathbf{N} = (V(T), R_0, R_1, R_2)$ where

$$R_0 = \{(u, v, w) \in R \mid u, v, w \neq s\},$$

$$R_1 = \{(w, v) \mid (s, w, v) \in R\},$$

$$R_2 = \{(u, w) \mid (u, s, w) \in R\}.$$

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Claim

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$$\mathbf{M} \models R(x, y, z) \iff$$

$$\mathbf{N} \models R_0(x, y, z) \vee (x = s \wedge R_1(y, z)) \vee (y = s \wedge R_2(x, z)) \vee (z = s \wedge R_2(x, y)).$$

Flipper game for relational structures

Theorem [P., Toruńczyk]

The following are equivalent for a class of relational structures \mathcal{C} :

- \mathcal{C} is monadically stable,
- $\forall r \exists k$ such that for every structure $G \in \mathcal{C}$ Flipper wins the radius- r Flipper game on G in at most k rounds.

Flipping and forking

Forking independence is an abstract notion of independence for arbitrary structures introduced by Shelah.

It generalizes e.g. linear independence in vector spaces and algebraic independence in fields.

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$$a \mathop{\downarrow}\limits_C b$$

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Definition [GMMOPPSST'23, PT'25]

We say that a is *distance- r flip independent from b over C* (denoted $a \mathop{\perp}\limits_C^r b$) if there is a C -flip \mathbf{N} of \mathbf{M} such that the distance between a and b in the Gaifman graph of \mathbf{N} is $\geq r$.

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Theorem [P., Toruńczyk]

For every monadically stable structure \mathbf{M} , its elementary extension \mathbf{N} , and two distinct elements $a, b \in \mathbf{N}$

$$a \mathop{\downarrow}\limits_{\mathbf{M}} b \iff \forall r \quad a \mathop{\downarrow}\limits_{\mathbf{M}}^r b.$$

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- We characterized forking independence in terms of flips.

Thank you!