

Recall that a basis \mathcal{B} of a vector space V is a set which consists of linearly independent vectors

and spans the whole space V so each element of V is a linear combination of some elements of \mathcal{B} .

The simplest example of a basis of \mathbb{R}^2 is the set $\{(1, 0), (0, 1)\}$. But there are infinitely many others e.g. $\{(5, 8), (8, 13)\}$. The two vectors are linearly independent because if $(0, 0) = c_1(5, 8) + c_2(8, 13)$ then $0 = 5c_1 + 8c_2$ and $0 = 8c_1 + 13c_2$. Therefore $0 = 8 \cdot 0 - 5 \cdot 0 = 8(5c_1 + 8c_2) - 5(8c_1 + 13c_2) = -c_2$ so $c_2 = 0$. This implies that $0 = 5c_1$ so $c_1 = 0$. In the same way we prove that $\text{lin}((5, 8), (8, 13)) = \mathbb{R}^2$. We shall do it. We want to show that each vector (x, y) may be written as $c_1(5, 8) + c_2(8, 13)$, so $x = 5c_1 + 8c_2$ and $y = 8c_1 + 13c_2$. We need to prove that for any pair of numbers (x, y) there exist numbers c_1, c_2 such that the two above equations hold. Then $-8x + 5y = -8(5c_1 + 8c_2) + 5(8c_1 + 13c_2) = c_2$ and $13x - 8y = 13(5c_1 + 8c_2) - 8(8c_1 + 13c_2) = c_1$ so there is just one possible choice of numbers c_1, c_2 . One should mention that if the set \mathcal{B} spans the space V and each vector of V can be expressed as a linear combination of the elements of \mathcal{B} in exactly one way then \mathcal{B} is a basis of V . This can be regarded as another definition of basis of course equivalent to the previous one.

One more thing that should be reminded at the moment is all basis of a vector space V have the same number of elements. This number is called the dimension of the vector space. The dimension of \mathbb{R}^k is k so each basis of \mathbb{R}^k consists of k linearly independent vectors. If one considers a plane contained in \mathbb{R}^3 which contains the origin then one considers a two dimensional subspace of \mathbb{R}^3 . Any basis of such subspace consists of two vectors which are not parallel (all vectors start at the origin). For example, the equation $2x + 3y - 5z = 0$ defines a plane through the origin. The plane is perpendicular to the vector $(2, 3, -5)$. An example of a basis of this plane is $\{(3, -2, 0), (5, 0, 2)\}$.

A map $\varphi: V \rightarrow W$ from a vector space V to a vector space W is called linear if and only if

$$\varphi(\mathbf{v}_1 + \mathbf{v}_2) = \varphi(\mathbf{v}_1) + \varphi(\mathbf{v}_2) \text{ for vectors } \mathbf{v}_1, \mathbf{v}_2 \in V \text{ (additivity) and}$$

$$\varphi(c\mathbf{v}) = c\varphi(\mathbf{v}) \text{ for any } c \in \mathbb{R} \text{ and any } \mathbf{v} \in V \text{ homogeneity.}$$

It follows right from this definition that a linear combination of vectors is mapped the linear combination of their images with the same coefficients. In particular the zero vector is mapped to the zero vector.

Therefore to define a linear map it is enough to tell what are the images of one basis. If the $\varphi: \mathbb{R}^3 \rightarrow \mathbb{R}$ is linear then $\varphi(x, y, z) = x\varphi(1, 0, 0) + y\varphi(0, 1, 0) + z\varphi(0, 0, 1) = ax + by + cz$ where $a = \varphi(1, 0, 0)$, $b = \varphi(0, 1, 0)$ and $c = \varphi(0, 0, 1)$. A very important examples are projections onto the axis: $p_1(x, y, z) = x$ ($a = 1, b = c = 0$), $p_2(x, y, z) = y$ ($a = c = 0, b = 1$), $p_3(x, y, z) = z$ ($a = b = 0, c = 1$).

A map φ defined by the formula $\varphi(x, y, z) = (x - y, y - z, z - x)$ is linear this can be checked easily. It maps the space \mathbb{R}^3 into itself. So the image (or the range) of the map, i.e. the set of all values of the map, is a subspace of \mathbb{R}^3 . This image is smaller than \mathbb{R}^3 . For example $(1, 0, 0)$ does not belong to this image. In fact the image of the map is a plane P defined by the equation $x_1 + x_2 + x_3 = 0$. It is obvious that P contains the image of the map: $x - y + y - z + z - x = 0$. From the formula $\varphi(x_1 + x_2, x_2, 0) = (x_1, x_2, -x_1 - x_2)$ it follows that the image contains all points of the plane

$x_1 + x_2 + x_3 = 0$. All points of the form (x, x, x) are mapped to one point, namely to $(0, 0, 0)$. This is a straight line which is called a kernel of φ (the kernel consists of all points that are mapped to zero vector). So in this case the image is a plane, the kernel is a straight line. The sum of their dimensions is 3, it is not a random information.

Let $\varphi(x, y) = (0.6x - 0.8y, 0.8x + 0.6y)$. The map φ maps the plane \mathbb{R}^2 into itself. We might ask a question: which points are mapped to the point $(0, 0)$, or equivalently what is the kernel of φ ? This leads to the system of equations $0.6x - 0.8y = 0$, $0.8x + 0.6y = 0$. They imply that $0 = 0.6(0.6x - 0.8y) + 0.8(0.8x + 0.6y) = x$. Then from $0 = 0.6 \cdot 0 - 0.8y$ it follows that also $y = 0$. So in this case the kernel consists of the origin only. Another property of the map follows from the equality $(0.6x - 0.8y)^2 + (0.8x + 0.6y)^2 = 0.36x^2 - 0.96xy + 0.64y^2 + 0.64x^2 + 0.96xy + 0.36x^2 = x^2 + y^2$. This means the the distance from the origin to the point (x, y) is equal to the distance from the origin to the point $\varphi(x, y)$. This may be easily generalized to the following: the distance from a point (x, y) to a point (u, v) is the same as the distance from the point $\varphi(x, y)$ to the point $\varphi(u, v)$. The only point (x, y) which is mapped to itself is $(0, 0)$. This can be deduced from the equations $x = 0.6x - 0.8y$, $y = 0.8x + 0.6y$, which are equivalent to $-0.4x = -0.8y$, $0.4y = 0.8x$ or $x = 2y$, $y = 2x$, so $x = 4x$ so $x = 0$. These informations in fact allow us to say that φ is a rotation about the origin (the point $(1, 0)$ goes to the point $(0.6, 0.8)$. The angle is approximately 53° , counterclockwise. In fact a rotation about the origin by α° is a linear map that maps a point (x, y) to the point $(x \cos \alpha - y \sin \alpha, x \sin \alpha + y \cos \alpha)$. This can be checked by examining the triangle with the vertices $(0, 0)$, (x, y) and $(x \cos \alpha - y \sin \alpha, x \sin \alpha + y \cos \alpha)$.

Is a translation (shift) a linear map? Justify your answer, please!

Prove that if $\varphi(x, y) = (x \cos \alpha + y \sin \alpha, x \sin \alpha - y \cos \alpha)$ then there is a straight line L through the origin (one dimensional vector subspace of \mathbb{R}^2) which consists entirely of the fixed points of φ i.e. such points (x, y) that $\varphi(x, y) = (x, y)$. Give an equation of L , please. Prove that for each point (x, y) the points (x, y) and $\varphi(x, y)$ are symmetric relative to L .

One can prove that an isometry of \mathbb{R}^n i.e. a map $\varphi: \mathbb{R}^n \rightarrow \mathbb{R}^n$ such that the distances from \mathbf{p} to \mathbf{q} and from $\varphi(\mathbf{p})$ to $\varphi(\mathbf{q})$ are equal is linear if and only if $\varphi(\mathbf{0}) = \mathbf{0}$. A proof of this theorem is not a difficult.

Let $\varphi(x, y) = (y, x + y)$. This map is linear - obvious! Clearly if $(x, y) = \varphi(x, y) = (y, x + y)$ then $(x, y) = (0, 0)$ (so there is only one fixed point in this case). This map is NOT an isometry because the distance from the origin to $(0, 1)$ is 1 while the distance from the origin to $\varphi(0, 1) = (1, 1)$ is $\sqrt{2}$. One can ask a question: does there exist a line through the origin which mapped onto itself? The question can be restated as follows: is there a vector \mathbf{v} which is mapped to a vector parallel to \mathbf{v} (i.e. to itself). A vector parallel to \mathbf{v} may be written as $\lambda \mathbf{v}$ for some $\lambda \in \mathbb{R}$. So our problem is: does there exist a vector $\mathbf{v} \in \mathbb{R}^2$ and a number $\lambda \in \mathbb{R}$ such that $\varphi(\mathbf{v}) = \lambda \mathbf{v}$. Write $\mathbf{v} = (x, y)$. We have now 2 equations: $y = \lambda x$, $x + y = \lambda y$. If $x = 0$ then $y = 0$. If $x \neq 0$ then $x + \lambda x = \lambda^2 x$ hence $1 + \lambda = \lambda^2$. Therefore either $\lambda = \frac{1}{2}(1 - \sqrt{5}) \in (-1, 0)$ or $\lambda = \frac{1}{2}(1 + \sqrt{5}) > 1$. There are two lines through the origin that are mapped by φ onto themselves. The line $y = \frac{1}{2}(1 - \sqrt{5})x$ is squized and flipped due

to $-1 < \frac{1}{2}(1 - \sqrt{5}) < 0$ while the line $y = \frac{1}{2}(1 + \sqrt{5})x$ is expanded due to $\frac{1}{2}(1 + \sqrt{5}) > 1$. How the image of the square with the vertices $(0, 0)$, $(1, 0)$, $(1, 1)$ and $(0, 1)$ looks like? What is the area of this image?