Trial and Error

Take-home SPIN problem, March 15, 2011

Deadline for solutions: April 4, 2011

1. Introduction

Your task is to model a simple system where a group of workers, by trial and error, learn to operate a few more or less advanced tools. You will also verify a few properties of the model.

2. The model

A factory employs R workers who can use N tools numbered from 1 to N. Tools with smaller numbers are more advanced and difficult to operate, i.e., if a worker can operate tool 3 then (s)he can operate all tools of higher numbers as well. Initially no worker knows how to operate any tool.

A worker comes to a tool store and takes the most advanced tool available, even if (s)he cannot operate it. The worker takes the tool from the store and begins to use it, but whenever a more advanced tool (i.e. one of a smaller number) becomes available, (s)he comes back and exchanges the current tool for a more advanced one.

A worker who does not know how to operate a tool, can break it. A broken tool must be returned to the store, where it is immediately repaired and made available to workers. The worker who broke a tool is left without a tool and must obtain one from the store.

Workers learn from their own mistakes: every broken tool extends their ability to operate one additional tool. For example, if a worker who can operate tool 7 (but not tool 6) breaks tool 3, (s)he learns to operate tool 6 (but not tool 5).

You should model this system so that the constants R and N be as easy to modify as possible. Further, use SPIN to verify the properties listed below. For verification you can use any technique provided: LTL formulas, assertions, acceptance or non-progress cycles etc.

3. Properties to verify

1) Does the system necessarily stops (i.e. enters a state where all workers forever keep their current tools) after finitely many steps?

2) Is it possible that the system stops before all workers learn to operate all tools?

3) Will every worker necessarily learn to operate some tool? Consider cases N>=R and N<R.

4) For R > N, is it possible that every worker will learn to operate tool 1?

5) Is it possible that a worker will use a tool less advanced (i.e. of a higher number) than the one (s)he used before?

6) If tool 1 becomes available, will it eventually be grabbed by some worker?

For what maximal values of N and R did you manage to perform a full verification of property 1)?