some conferences have become write-only

a successful exception:

Games for Design and Verification 2002-2013

had an annual workshop, on games, automata, logic without published proceedings

2002 Edinburgh 2008 Warsaw

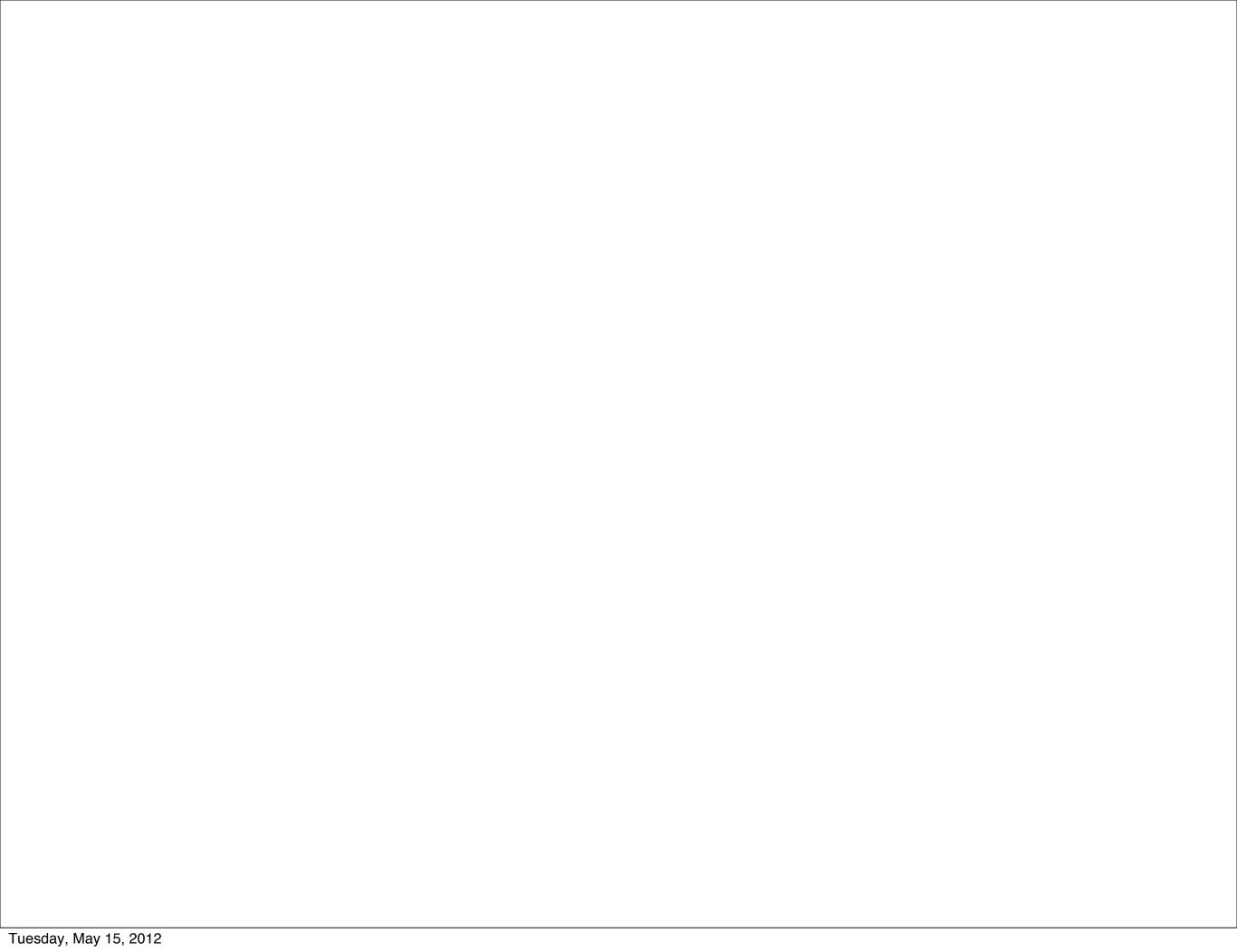
2003 Vienna 2009 Udine

2004 Bordeaux 2010 Oxford

2005 Cambridge 2011 Paris

2006 Paris 2012 Napoli

2007 Lausanne



Games, FMT, Logic & Algorithms, "LICS track A"

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Three days, possibly overlapping a weekend

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We intend to invite the "best" papers of LICS, ICALP, STACS, etc.

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Everybody can talk, no proceedings

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