Linear Time in Ontology Mediated Querying

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Variety	Harvest	Chamber	Date
Elise	40	0	25.09
Sabina	15	1	17.07
Witos	29	0	15.09
Helena	7	1	07.07
Natali	2	5	12.08
Wiktoria	33	4	25.07
James	12	3	20.08
Wilhelm	19	3	18.09
Regina	10	1	20.07



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How many tons of apples were harvested this year? databases are inherently incomplete

Wilhelm \sqcup James \sqcup Witos \sqcup Elise \sqsubseteq apple

(Regina \sqcup Wiktoria \sqcup Natali \sqcup Helena \sqcup Sabina) \sqcap apple $\sqsubseteq \bot$



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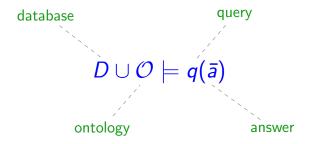
Ontology Mediated Querying

$D\cup \mathcal{O}\models q(\bar{a})$



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Ontology Mediated Querying



Usual suspects:

- database D
- CQ q
- set of DL formulae \mathcal{O}



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Profits

- unified interface
- more expressive queries

Challenges

- cost of reasoning
- cost of querying
- ► large databases, e.g. SNOMED



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Task

Separate queries that can be quickly evaluated

- classification of (q, \mathcal{O})
- linear time
- data complexity



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Rule of Thumb

when rules are acyclic (aka. tree-like)

- acyclic query \mapsto linear time solutions
- cyclic query \mapsto probably <u>no</u> linear time algorithm



Rule of Thumb

when rules are acyclic (aka. tree-like)

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- upper bounds usually easy
- Iower bounds surprisingly not trivial
 - involved constructions
 - conditional lower bounds



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Future and Ongoing Work

▶ <u>not</u> acyclic rule sets

seems hard

even for graphs and Datalog programs

data constraints

 database is complete rules are promises on data structure



- e.g., counting, partial answers, stronger rule sets

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